

## SIGNAL ASPECTS

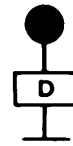
Signal aspects are shown by the position of semaphore arms, the color, flashing, and position of lights or any combination thereof. They may be qualified by marker plate, number plate, letter plate, or marker light. The signal aspects illustrated by the figures shown in these rules, show both color light and semaphore aspects. Signals may display either color light aspects alone, or semaphores in addition to color lights.

### DISTANT SIGNALS

#### Rule 228. Green.

**Name** — Distant Signal Clear.

**Indication** — Proceed.

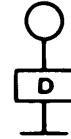


If a train or engine is delayed between distant signal clear and block signal, interlocking signal or switch point indicator, it must then proceed and be prepared to stop short of next signal or switch point indicator.

#### Rule 229. Yellow.

**Name** — Distant Signal Approach.

**Indication** — Approach next signal prepared to stop short of next signal or switch point indicator.



The maximum speed in interlocking limits for which "DISTANT SIGNAL APPROACH" is displayed at a distant signal, is 20 mph.

**Rule 230. Clear.** The train may proceed. Aspect of color light is green.

**Rule 236. Approach.** The train proceeds prepared to stop at next signal. Trains must not exceed 40 mph. Aspect of color light is yellow, yellow over red, yellow over double red, or yellow over dark.

**Rule 240. Restricting.** Proceed at restricted speed. Aspect of color light is flashing red or red over flashing red.

**Rule 241. Stop and Proceed.** Stop, then proceed at restricted speed. Aspect of color light is single red, double red, or red over dark. Signal staff must have number plate on staff.

**Rule 242. Stop.** The train must stop. Aspect of color light is single red, double red, triple red, or red over dark.